

Adult Kickball Rules

1. 10+ players – Can put 10 anywhere on the field but MUST have a catcher.
2. Every team MUST have at least 3 females on the field at all time
3. No bunting. There will be a bunting line on each field. Kicks not passing the line will result in a foul ball.
4. Teams must present a FINAL ROSTER WITH ALL PLAYERS when checking in that morning. ALL PLAYERS listed on the final roster MUST be in kicking line-up per game. If players are leaving early or coming later, when it is their turn to kick in lineup and they are not there, it will be an automatic out. You can submit a new kicking line-up before each game with the ENTIRE ROSTER on it.
5. Must follow a batting order.
6. Everyone kicks – even if you have more than 10.
7. 4 fouls= 1 out 3 strikes=1 out 2 fouls after 2 strikes =1 out
8. No walks
9. Home team determined by coin toss
10. Games will be 30 minutes long – Drop dead time finishes out the inning.
12. Soakie rule – chest or below or runner advances one base
13. No intentional stalling – Umpire will stop the clock.
14. Pitcher can roll ball and bounce it no higher than the kicker's knee.
15. Arguing with the umpire will result in an warning 1st time, 2nd time ejection. Which will be a out each time that player would be kicking.
16. If you choose to slide, you are FAIR GAME to be hit wherever.
17. All balls are fair play unless in foul territory or unplayable. Rules will vary depending on the field. (Woods, spectator interference, road, etc.) There will be a laminated rule sheet at each field showing that fields rules
 - * Field 1 – over fence =homerun
18. Tie Breaker converts to International Tie-Breaker Rules (runner at 2nd and 1 out)
19. All team members must wear a number for identification purposes.
(Markers will be provided to write numbers on shirts if needed)
20. No metal cleats permitted.